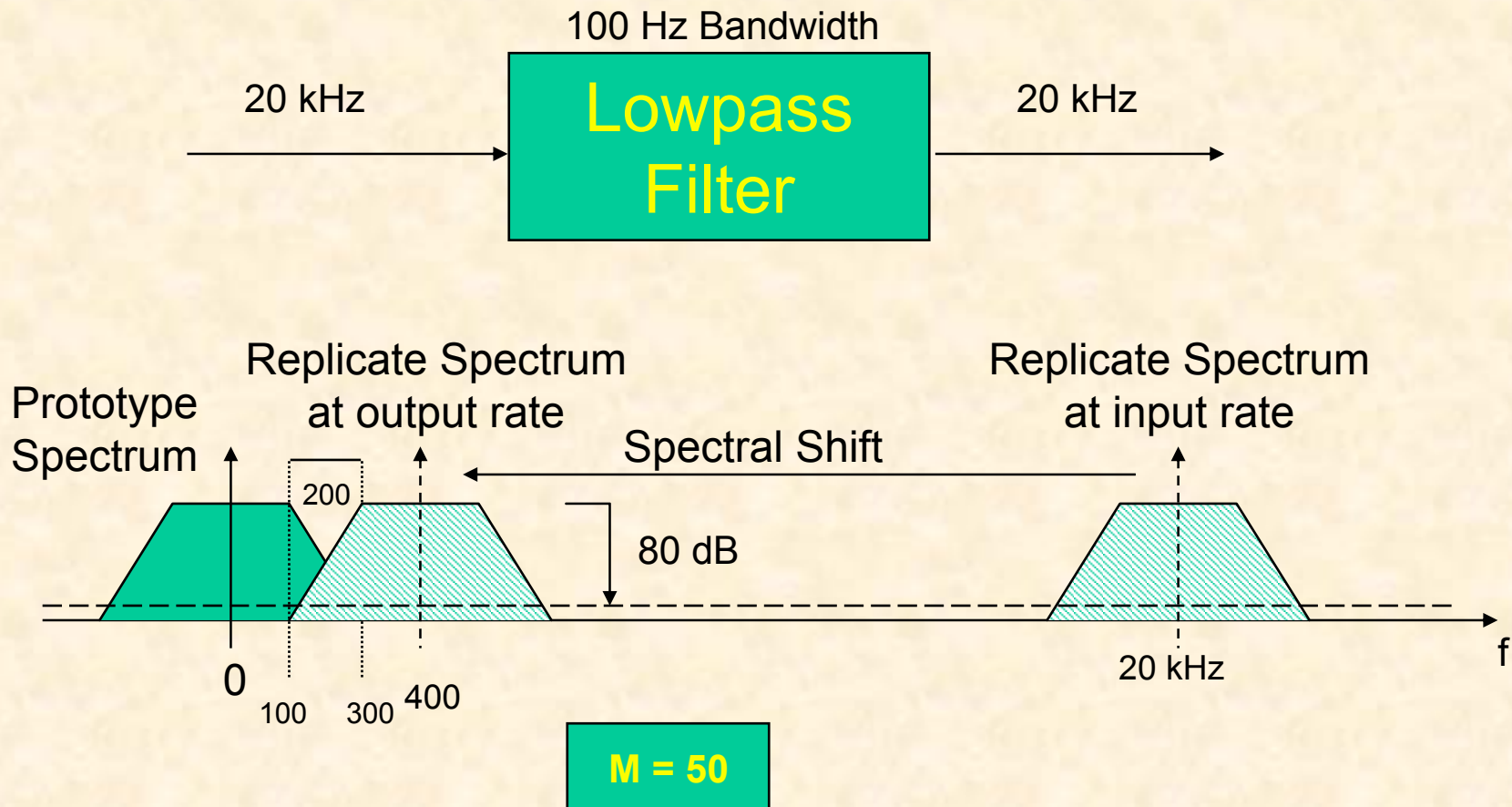
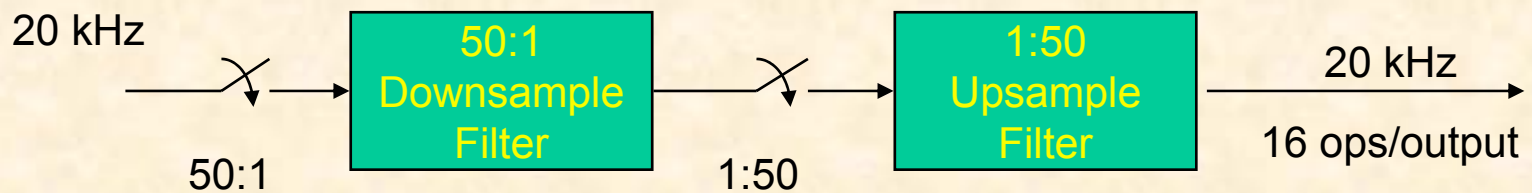
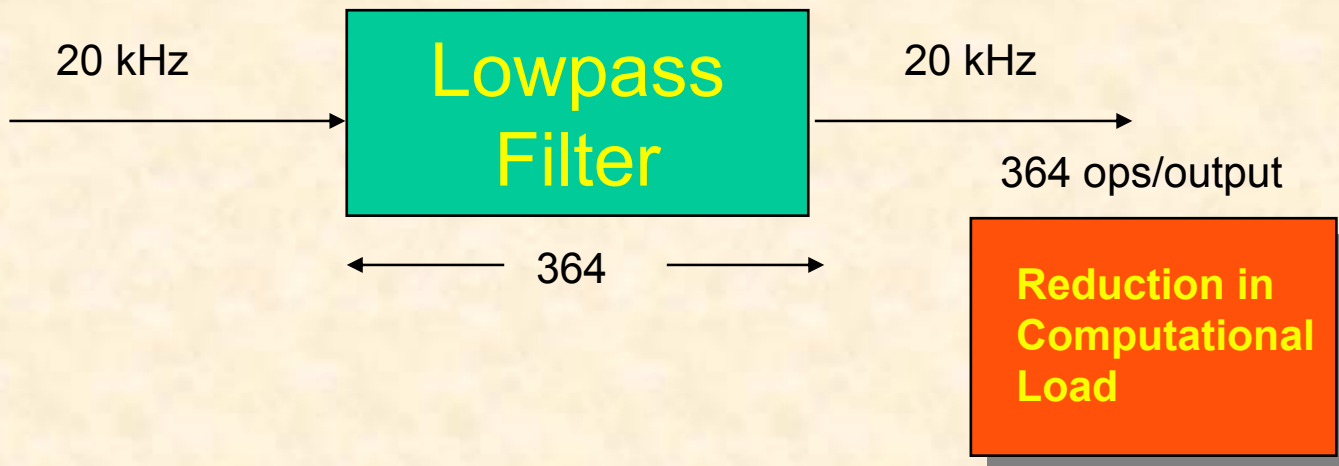
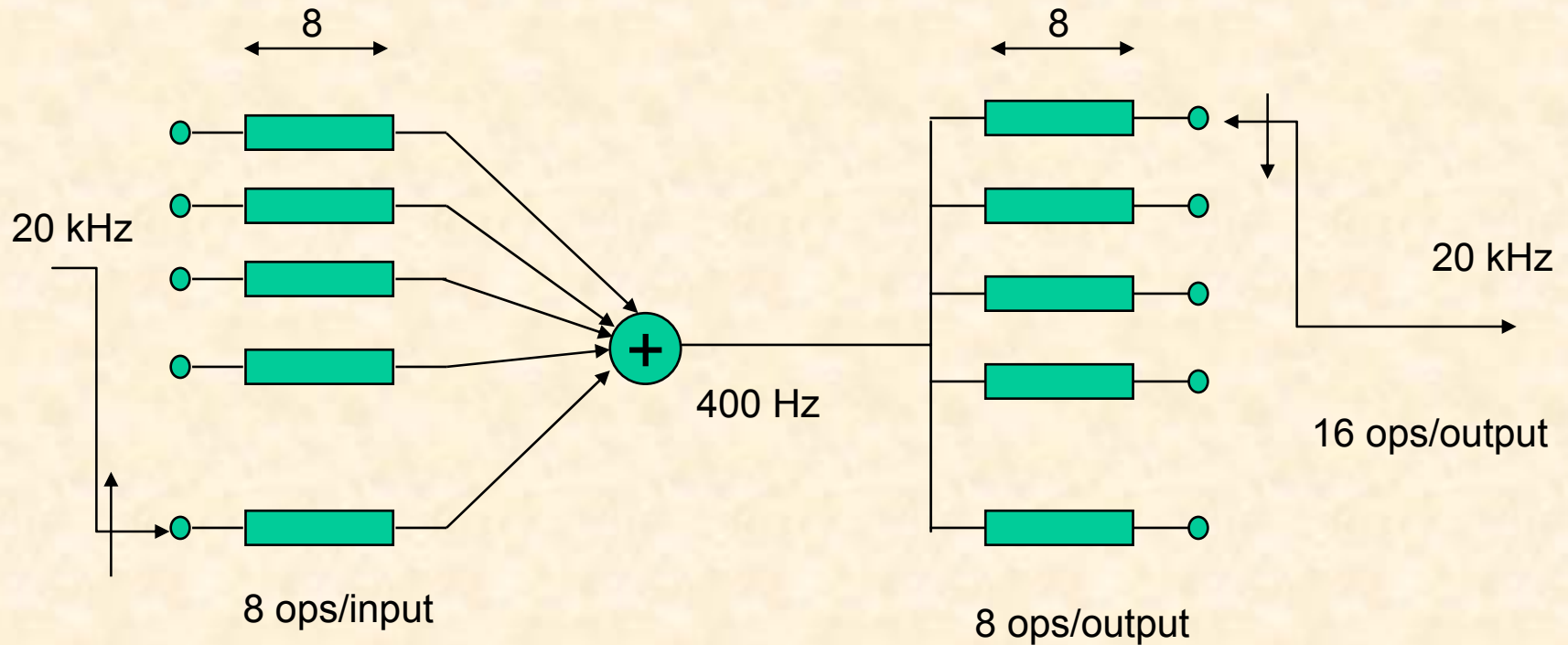


# Single Rate Filtering With Polyphase Filters

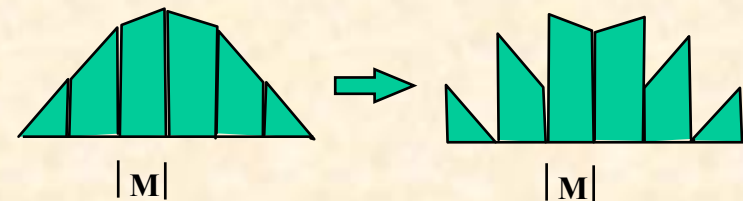






Note direction of Commutators  
 If you get these wrong then you get  
 the “Sydney Opera House Effect”

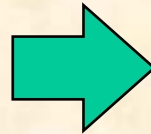
Filter Impulse Response



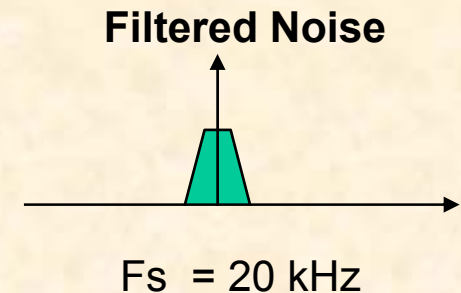
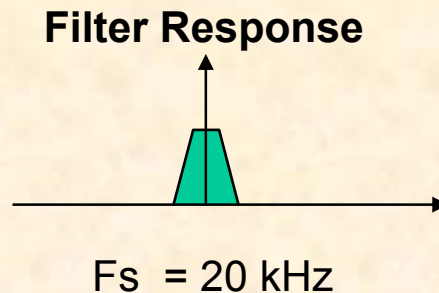
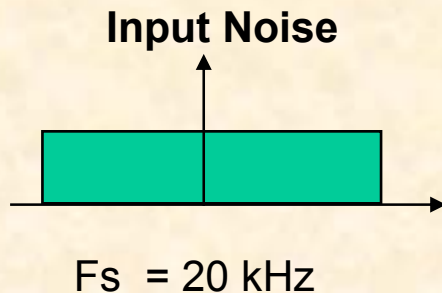
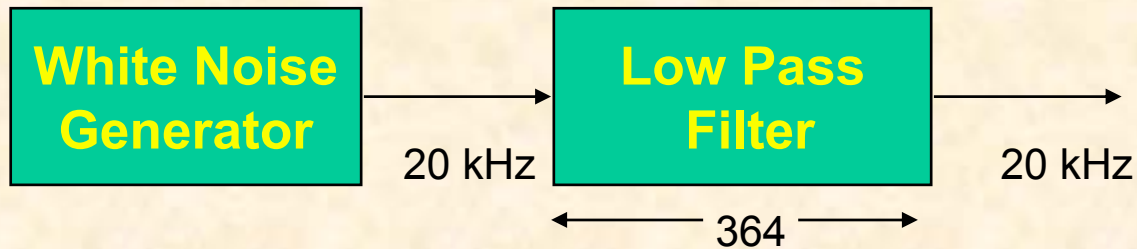
# Task: Generate Narrowband White Noise

## Filter Specifications

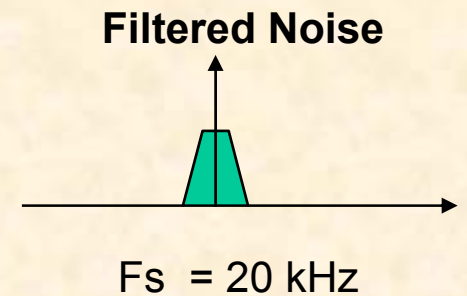
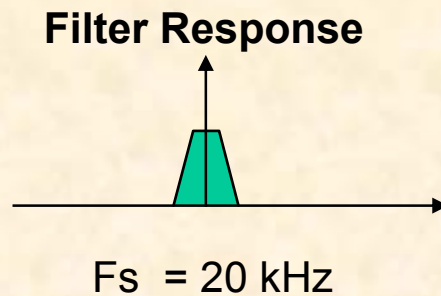
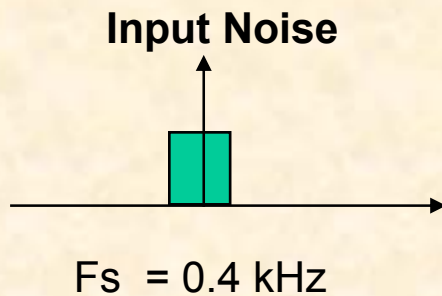
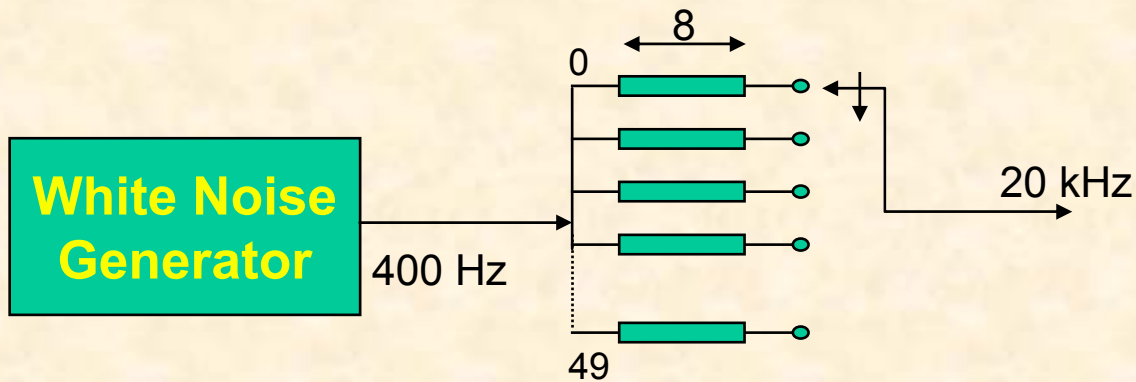
Sample rate = 20 kHz  
Passband = 0-100 Hz  
Stopband = 300-5000  
Attenuation = 80 dB



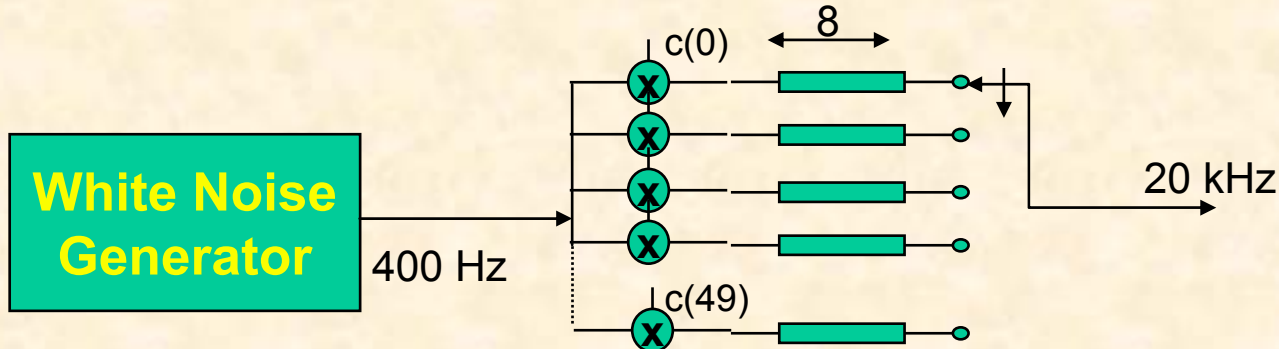
$$\text{Filter Length} = \frac{20000}{200} \cdot \frac{80}{22} = 364$$



# Resample 50:1 to 400 Hz



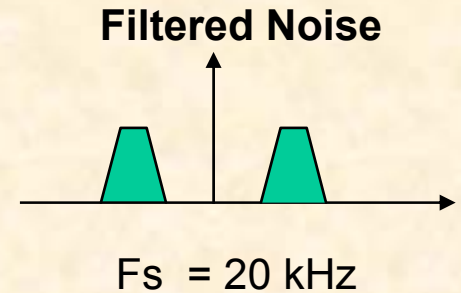
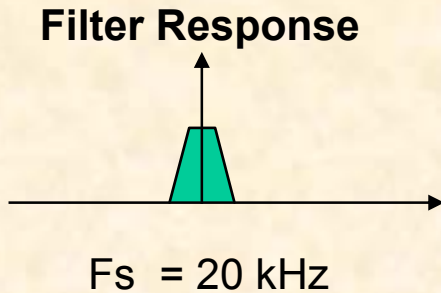
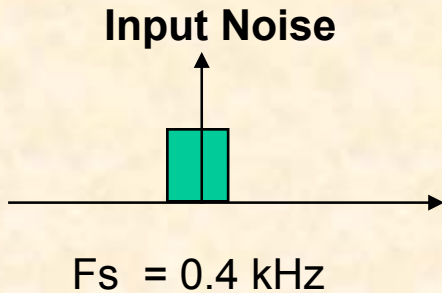
# Task: Generate Narrowband White Noise and Heterodyne Spectrum



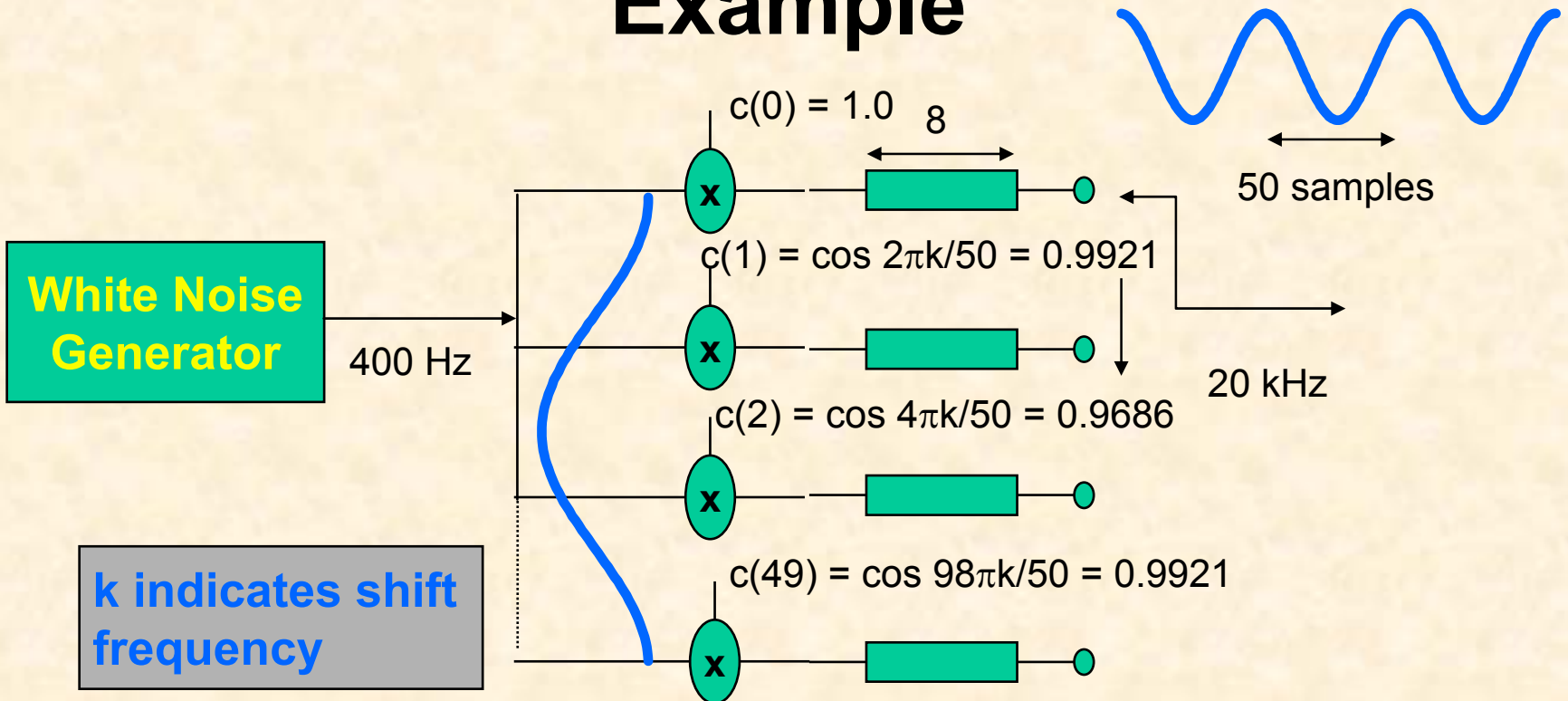
Cosine modulate  $h(n)$  to  $k \frac{f_s}{M}$

$$c(n) = \cos 2\pi nk/M, k = 0..M-1$$

**A Scalar!**

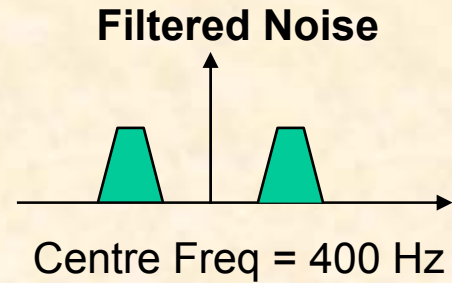


# Example



$$c(n) = \cos 2\pi nk/M, n = 0..M-1$$

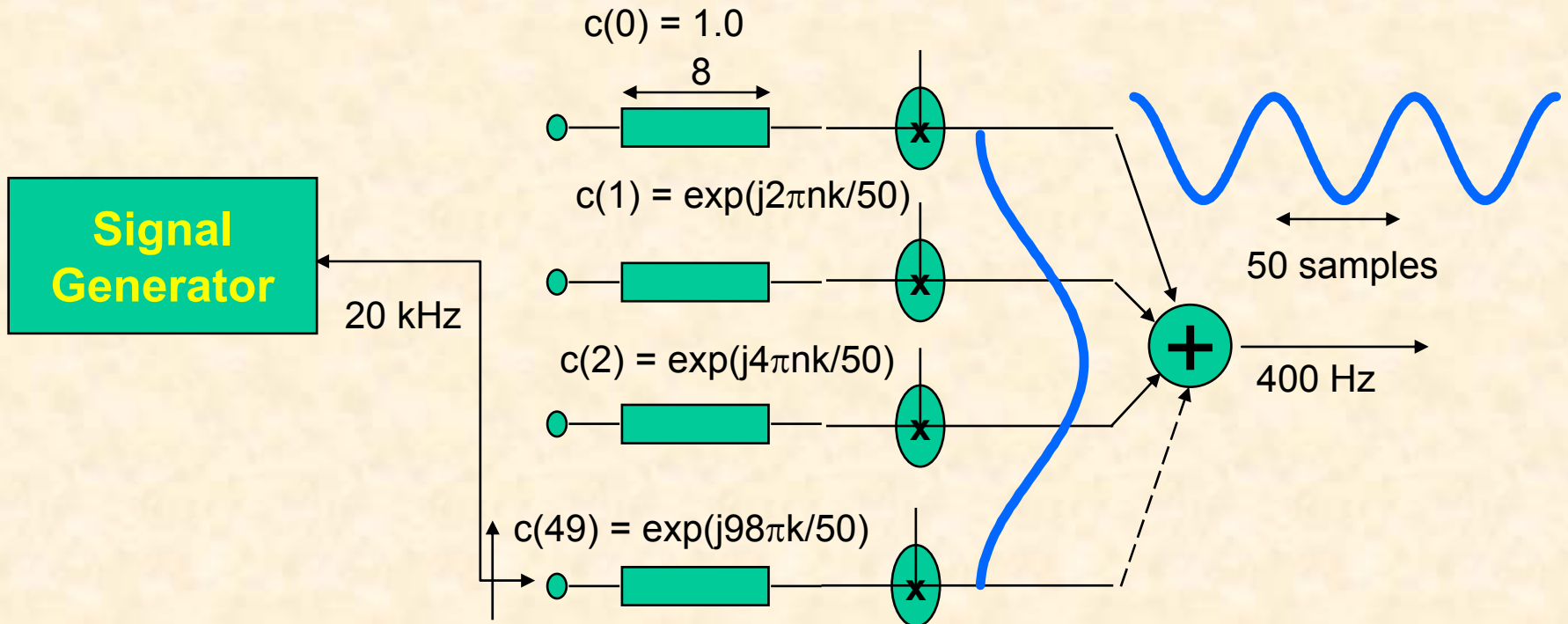
$$f_c = k \frac{f_s}{M} = 1 \cdot \frac{20000}{50} = 400$$



# Comments

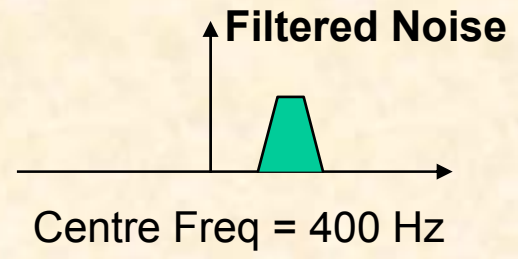
- Frequency shift is achieved with no additional computational load.
- Scalar weighting function for frequency shift can be combined with subfilter weights so no additional computation is required.
- Method can be used with downsampling filter to extract any given frequency band of the input signal with no additional computation.

# Downsampling Example

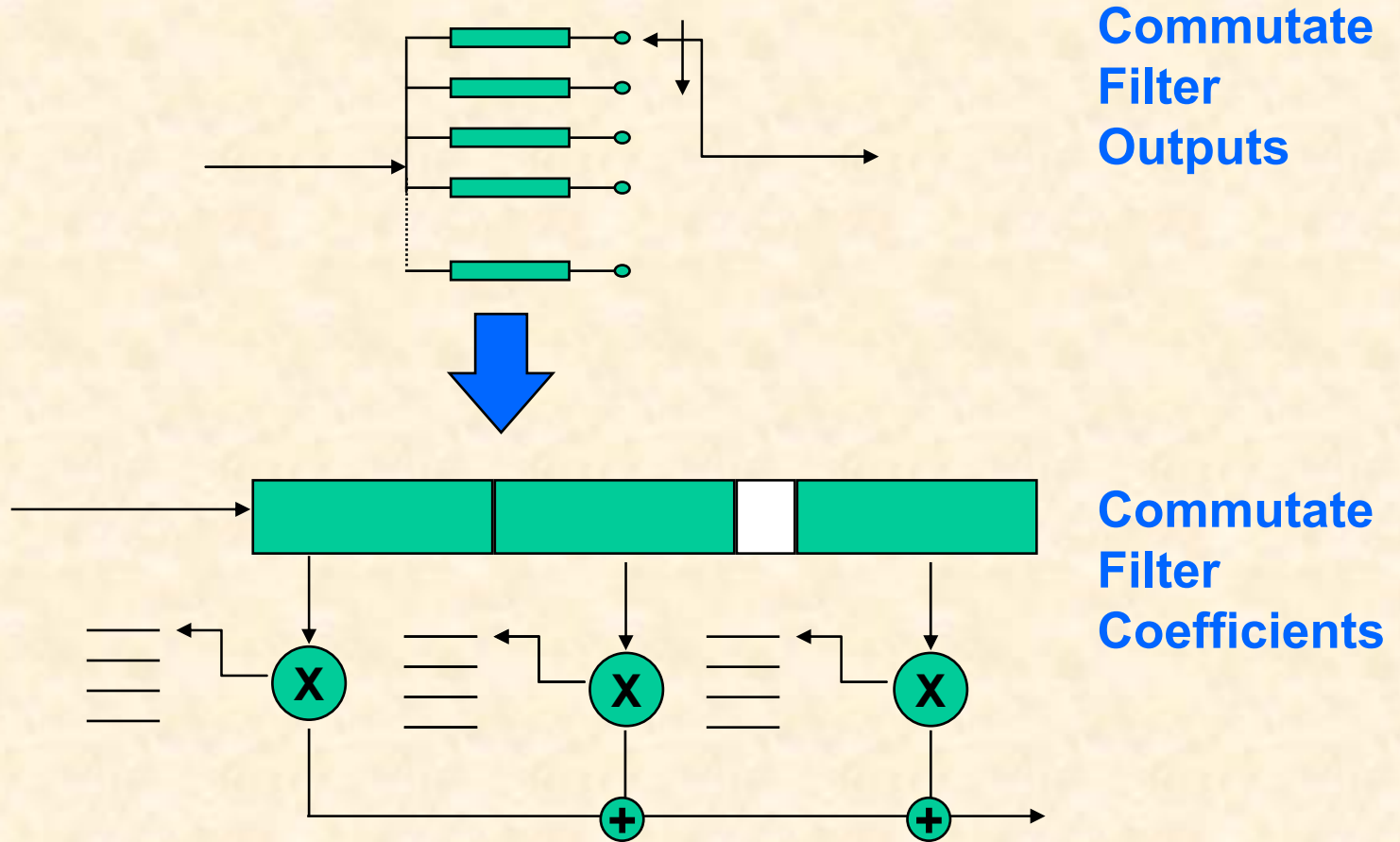


$$c(n) = \exp(j2\pi nk/M), n = 0..M-1$$

$$f_c = k \frac{f_s}{M} = 1 \cdot \frac{20000}{50} = 400$$



# Efficient Upsampler Implementation



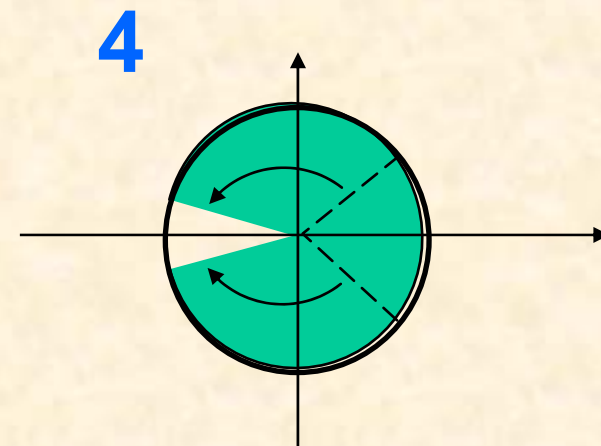
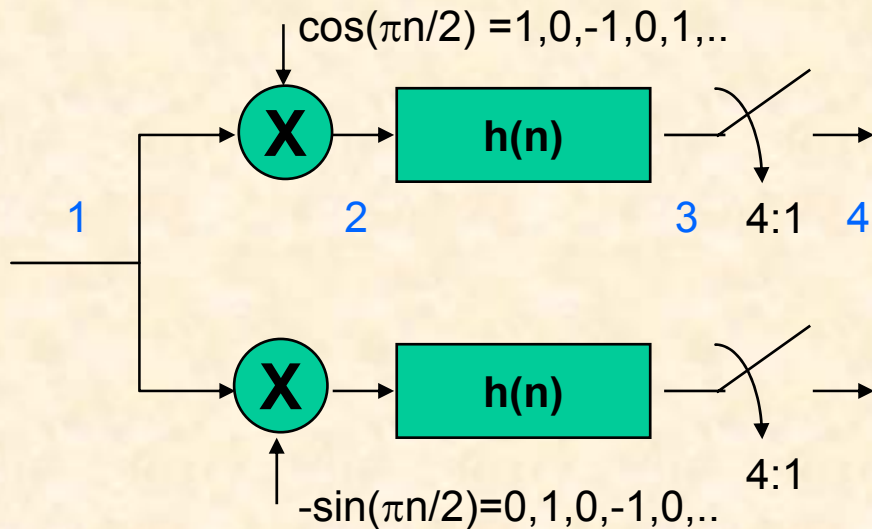
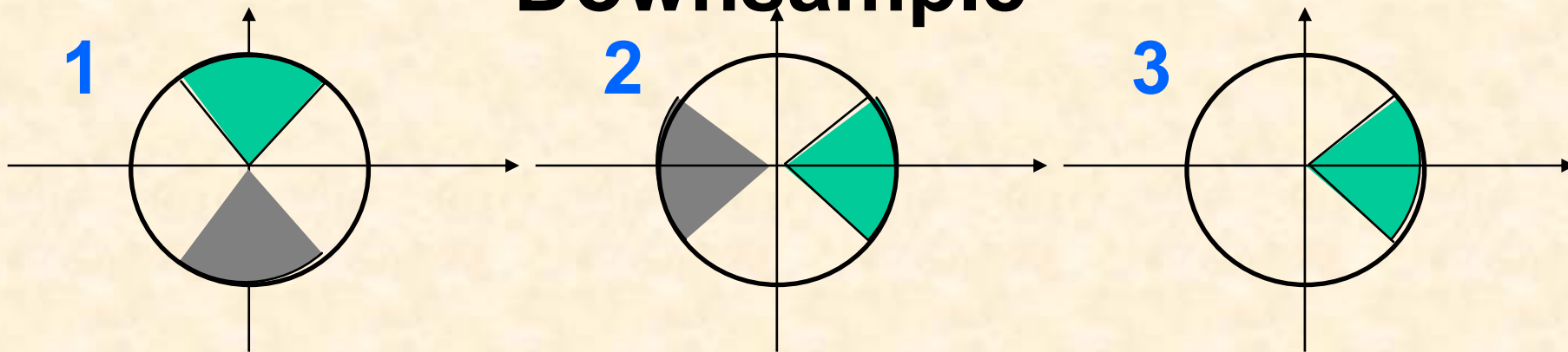
Commutate  
Filter  
Outputs

Commutate  
Filter  
Coefficients

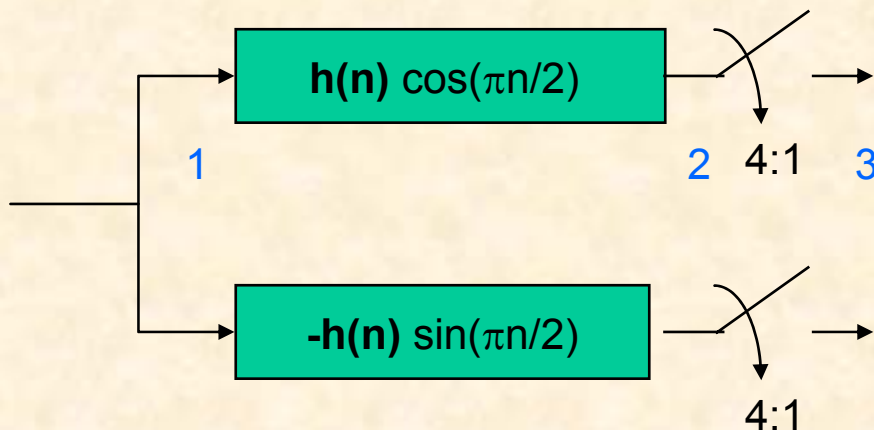
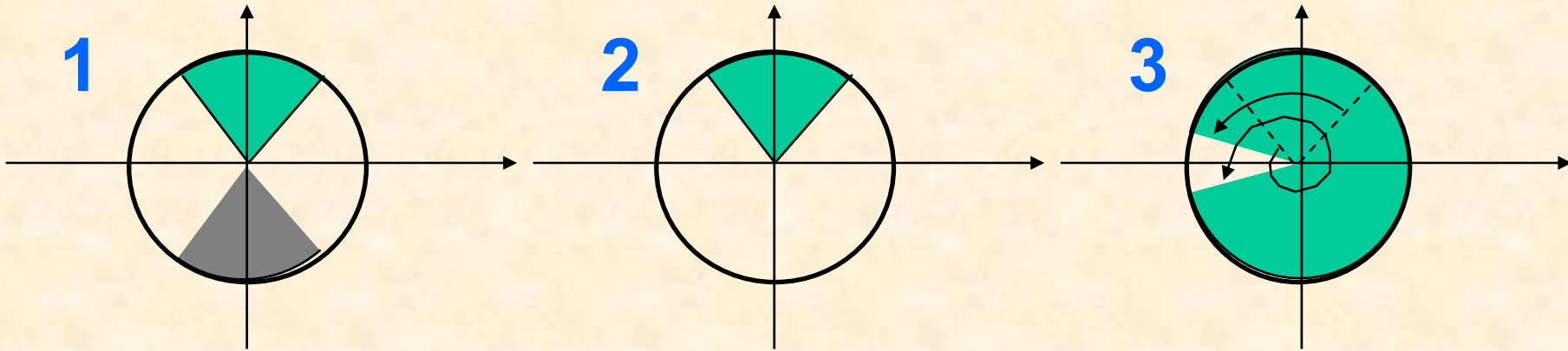
# Task: Extract Frequency Band and Downsample

- There are a number of ways of performing this task.
- Some methods are more efficient than others.
- Once again it may be advantageous to sample before filtering.
- Certain frequency shifts (90 degrees, 180 degrees) are much more efficient to implement than others because they involve multiplication by just 1, -1, or 0.
- Filters that exploit these fast techniques to extract frequency bands are called quadrature mirror filters.

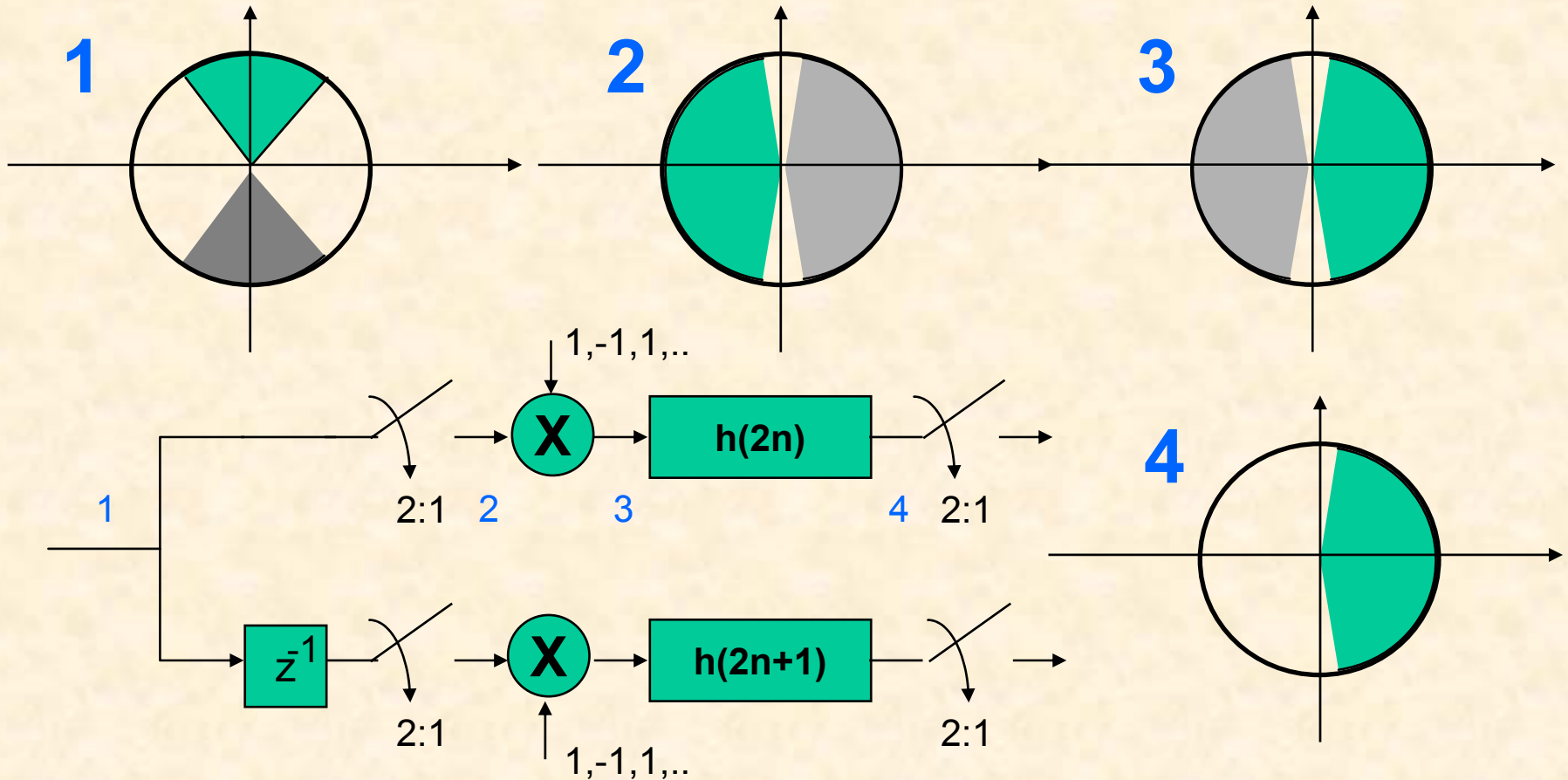
# Heterodyne, Filter and Downsample



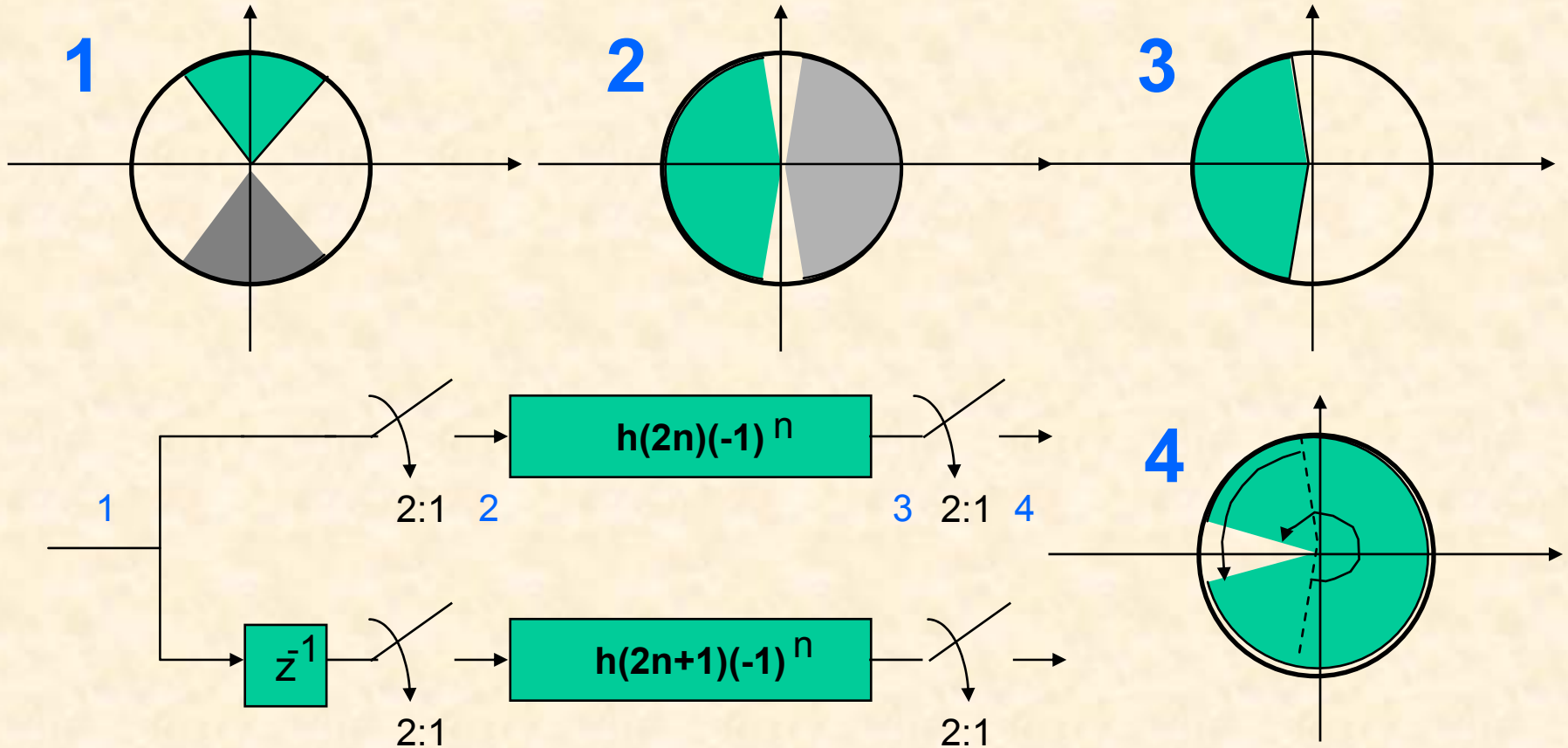
# Band Centred Filter and Downsample



# Downsample, Heterodyne, Filter, and Downsample



# Downsample, Band Centre Filter, and Downsample



# Final Form

