

Appraisal Report

Group 12

What works well?

Consistent, style and effect of the interface theme. Good that there is control over the voice and music levels. Transitions and animations very effective.

What needs improvement and why?

The voice recording sounds as if it needs to be of a better quality as some parts are unclear. There seems to be a lack of consistency in the navigation structure. For example there is a back button in the middle of one page though there is no back button at all on other pages. Also some inconsistency with the buttons as there is signs as stylized buttons in some parts and plain colour text and buttons in other parts. The links up the top left of the page definitely need mouse-overs.

How could this be improved generally?

Could possibly have the buttons on each page initially glow so the buttons are signalled out at the start. Different music.

Group 11

What works well?

It has a nice consistent theme throughout and the 3d also adds well to this theme as it keeps the same background. The music you have chosen matches the piece and easy to listen to. The artwork, texturing and camera movements are of a high quality.

What needs improvement and why?

Centre the director movie. The menu comes up too slow and is also transparent when moving up. The menu itself doesn't match the rest of the piece. Perhaps something that looks like it was sprayed/drawn on instead of a metallic texture. The menu options come out too far as well.

How could this be improved generally?

Overall it is very well done, the general problem however is with the menu. It doesn't fit and is too slow to come up.

Group 10

What works well?

High degree of interactivity is effective. Good use of different themes.

What needs improvement and why?

Mouse-overs take too long for the text to come up. The text for the information pages are a bit hard to read with the range of background images/textures used. No clear indication of what page number (1/2/3/4 etc.), or section you are in. Can understand the reason for using different fonts for different sections but there is a lot of inconsistency between the sizing and colours of the text throughout the whole project.

How could this be improved generally?

Consistency between pages/sections. Improved feedback for the navigation.

Group 9

What works well?

It has a nice consistent theme throughout the piece. The navigation and animations helps portrays what your assignment is about. The two camera movements are nice and smooth and add well to the general feel.

What needs improvement and why?

Sometimes the main page freezes when you mouse over certain points. In the prison life menu all the doors are white even though your cursor is only on one.

How could this be improved generally?

Adding ambient sound would add to this piece greatly. If you had movies like when you clicked on 'Escapes' for all of your options. There is a bit of lag in some bits of the assignment. Try a preload script to fix this.

Group 8

We found this project an extremely interesting one. The eeriness of the documentary was portrayed through the design of the DVD. The first time we opened the project and saw the black and white/siepie colour scheme with the scratchy text and faded photos we knew straight away that the project was about the eerie history of the Challinor Center, where the UQ Ipswich is now situated.

We found the text, though very effective in adding to the atmosphere of the project, still fairly easy to read.

It is an interesting idea of having text, interviews and documentary type footage of the project really effective and quite interesting for the user, so that it was not just the one method for expressing the information to the viewer.

The only area that I felt could perhaps use a bit of work next time, is steadying the camera a bit, as I found after a while of watching the footage It gave me a tad bit of a headache.